



Hop into Games

Day 2

Bible Point: Jesus Loves Me!

Bible Verse: “For the Lord is good; God’s love endures forever, and his faithfulness to all generations.”

Materials Needed:

Noodle Tag: Pool Noodles for each participant

Giant Hopscotch: Sidewalk Chalk and/or materials to build a hopscotch board and tokens to toss

What to do:

Introduce it!

- **Say:** Welcome everyone to Hop into Games! Today’s Bible story, The Woman at the Well, is about Jesus turning to a Samaritan woman (at a well) and asking for a drink of water..
- **Ask:**
 - Why is it unusual that Jesus was asking this woman for water?
 - How would you have felt if Jesus talked to you and he knew everything about you?

Get to it!

Option 1: Pool Noodle Tag *supplies: pool noodles for each participant*

1. Set up a pile of pool noodles.
2. Two participants will have pool noodles and will be the taggers.
3. Others will run around to avoid being tagged.
4. Once tagged, the participant will pick a pool noodle from the pile and begin to help tag others.
5. Taggers will continue until there are only two un-tagged participants left; they will become the taggers at the start of the next game.

Option 2: Giant Hopscotch *supplies: sidewalk chalk and token to throw*

1. Using sidewalk chalk, create a hopscotch board (or more than one based on group size).
2. If needed, divide the group to play hopscotch.
3. Throw a flat stone or similar object (small beanbag, shell, button, plastic toy) to land on square one.
4. Hop through the squares, skipping the one you have your marker on.
5. Pick up the marker on your way back.
6. After the first person returns, the second person will have their turn.

Option 3: Sharks and Sunny Fish (minnows) *supplies: cones*

SET UP: Set the boundary (start and finish line) using cones, for the game

1. Shark(s) will call, "Sunny Fish, come out to play."
2. The sunny fish will line up across the start line and begin to walk toward the shark(s).
3. When the shark(s) yell, "Shark attack!" the sunny fish must run to the opposite side of the boundary without getting tagged.
4. If tagged, the Sunny Fish becomes a shark.
5. The game continues until there are only two sunny fish (minnows) left.

Debrief it!

- **Huddle Questions**

- **Leader says:** Our games today were somewhat competitive. Sometimes we didn't want to get caught / tagged.
 - Which one would you rather be: the tagger or the "runner" and why?
 - Sometimes in games, we worry about being last or first, why?
 - Whether we are first or last, our Bible buddy, Sunny the fish, reminds us that Jesus' love for us is forever. He knows who we are and loves us; we are never last or left out.

- **Practice Bible point**

- **Leader says:** Jesus loves me!
- **Kids say:** Thank you Jesus!

Pray it out!

- **Prayer: Leader says: Fold hands and repeat after me:**

- Dear God, thank you for your son Jesus. He is good and his love for us endures forever and ever. Amen